

GIACOMO RUBBOLI

Game Developer

About Me

23 year old developer with a bachelor's degree in game development.
I've been programming in C# since 2018 and making games since 2019.

Always trying to improve my code and learn new things.

Contact

+39 370 318 3743

jrubboli@gmail.com

Cesena, IT / San Marino

Skills

Strong

- Programming (C#)
- Unity
- Creating Tools
- Debugging

Medium

- Pixel Art
- UI / UX
- Multiplayer programming

Interested in improving

- Shaders
- 2D Art

Education

[2024 -2026]

SAE INSTITUTE (DUBAI)

Bachelor of Game Development

GPA 6.28 / 7

[2018 -2023]

ITT BLAISE PASCAL (CESENA, IT)

Information Technology

Professional Experience

[2026]

UPG LLC (2 month internship)

Game Developer

- Developed a 2D multiplayer casual game from scratch with Unity (without using AI)

[2021 & 2022]

RuleDesigner (2 month internship)

Developer

- Worked on small C# and Java projects, and researched various topics and internal tools of theirs. (without using AI)

LinkedIn

Website (portfolio)

Itch.io (my games)